



## TRANSFORMING ENGLISH LANGUAGE EDUCATION: INNOVATIVE APPROACHES AND BEST PRACTICES

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### Abstract

Learning English is a mandatory subject and must be followed from elementary school to university level in accordance with the ongoing training plan in Indonesia. Students have difficulty mastering a new language, especially English, and teachers who are not native English speakers make it difficult for students to master it. As a result, some of the examples presented may be due to human error. It is accepted that changing English language learning through learning media will reduce weaknesses, difficulties in understanding learning and reduce human errors. This procedure includes media as an instrument to develop learning, one of which is through games, slides and interesting pictures. According to the instructions at each level of learning, this technique further develops learning for students. Apart from that, students are also enthusiastic about learning, can make coordinated efforts more easily between students, the environment and reality and are enthusiastic about progressing independently according to their respective abilities and interests.

**Keywords:** *Transformation, English, Innovative*

### 1. INTRODUCTION

Globalization is now increasingly felt by everyone and supports changes in the way they behave. Globalization is one of the inspiring elements of changes in structures, values, standards and the way humans behave. In accordance (Tilaar, 2002), changing that happens in the public arena because of three main elements, in particular; necessary for democratization, progress in information science and globalization. The current of globalization is developing so fast that it increasingly demands that individuals become superior in surviving and have the choice to compete. Innovation encourages and progressive simple access between countries in terms of capital, business and people's assets is the effect of the presence of globalization (Rinawati, 2015). The relationship between globalization and education lies in the introduction of a new society that is what is examined with the "information-based society" is the basis of globalization monetary and political endlessly changing and requires an intelligent attitude, especially the capacity to consider about one's life considering its proportions.

That is the use of education which is important in creating a future society in the light of science. Education is not just a general freedom, but also an important tool for building society. Current training received to have the option to make it happen improve (Unwanullah, 2012). People can socialize with society and produce quality people through education. Getting the very best instruction the essential framework, instructors, and learning instruments uphold the educational experience. Apart from that, there is also participation from all parties, including schools, the local environment and the government. However, in practice, the education system in Indonesia is still below standard. The fact

that there is a problem makes it reflected in the field of schooling which is still very complex. As a result of that education, I am still unable to handle today's challenges alone.

There remains turmoil in the implementation of educational programs in schools and many alumni are still unable to enter the world of work according to their school background (Syahminan, 2014). The English example is an illustration that must be given to students from elementary school to tertiary level in accordance with the current scientific level education plan in Indonesia. Because English is a global language that functions as a means of communication between countries, it can be said that learning it is important for cooperation in international relations (Soedjiwo, 2018). In fact, in educational subjects, many students are still unable to convey models using English even though they have been concentrating since entering elementary school. To achieve learning goals related to creating encounters and results, teachers in this learning condition must be dynamic and innovative in searching for and choosing the best learning framework. Completing classroom learning is one of the main tasks of an educator which can be interpreted as exercises aimed at teaching students (Aliyah, 2013).

There are obstacles in the English learning experience: students are less inspired by versatile learning, especially English illustrations, because they believe that English examples have a high level of complexity and perception. In addition, the information presented is ambiguous and confusing, and teachers sometimes make translation errors. Even though English is a skill that must be mastered to face the pace of progress and advancement of science and development applied in industry, quality human resources are needed, including the ability to convey English. All students must be proficient in English; Therefore, English teachers must strive hard to further develop English language learning outcomes according to its form (Surjono & Susila, 2013). The process of learning English is often boring, difficult and uninteresting. In ongoing educational planning, educators are given the opportunity to use various subsequent techniques, learning media that can stimulate students' thinking, thinking and creative thinking. One of the interesting things in attracting benefits for students is through the media.

The media used should be interesting and appropriate to student characteristics so that it can encourage students to learn (MZ, 2013). This compelling perspective should be realized by applying learning while playing strategies. What makes this article interesting considering the problems above is the question of how an English teacher develops. It is believed that a teacher who provides English illustrations can understand changes in providing English models according to scientific needs and educational plans (Tamrin & Yanti, 2019). Apart from that, having the choice to carry out meaningful educational experiences and get ideal learning outcomes, a teacher needs to improve to develop learning systems and media for everyone who uses media that can be changed according to the needs of increasingly advanced students, educational experiences in the learning room (Khoriyah & Muhid, 2022).

## **2. IMPLEMENTATION METHOD**

Strategy used in the survey This is a method of writing or a step in the direction that can be described as increasing activities related to various library data procedures, careful research, and recording and collaboration of learning materials (Zed, n.d.). Again or taking Writing can also be described as a method for various types of data by reviewing books, compositions, notes, and other reports related to the problem to be solved (Nazir, 1988) by looking at this depiction. So it can be interpreted that the communication of various types of data in this exploration is carried out with consideration or research. Several books, journals and reports, both printed and electronic, are considered valid for



coordinated assessment.

### 3. RESULTS AND DISCUSSION

In educational experience, in many cases it is seen that students tend to be more latent so that they defend the interests of educators rather than searching for and finding the information, abilities or mentality they need themselves. Providing representation, especially models in English, is the main goal of every school foundation. The point is to coordinate instructive exercises and learning according to instructive settings, which are considered normal by primary and focus schools. On the other hand, professional schools educate students for vocations in certain fields. There is a barrier to English language growth opportunities: students are less interested in flexible learning, especially English language depictions, because they accept that English language models have a high level of complexity and insight. In addition, the information presented is ambiguous and confusing, and teachers sometimes make translation errors.

Even though English is a skill that must be mastered to face the pace of progress and progress in science and progress applied in industry, quality human resources are needed, including the ability to convey English. English language skills should be mastered by all students. In conditions like this, English teachers need to work hard in order to further develop English language learning outcomes according to their construction. The most common methods of learning English are often tiring, challenging and uninteresting. Teachers have the opportunity to apply various techniques and learning media in preparing ongoing training that can inspire students' thinking, thinking power and creative thinking. Media is an interesting method to attract benefits for students.

The media used should be interesting and appropriate to student characteristics so that it can encourage students to learn. This compelling viewpoint must be acknowledged by applying a learn-cum-play methodology. What makes this article interesting considering the problems above is the subject of how an English teacher can be creative. It is believed that an educator who provides English illustrations can understand the progress in providing English models according to scientific needs and educational plans. Apart from that, a teacher needs to be better at creating learning procedures and media for anyone who uses media that can be changed according to students' needs in order to obtain the best learning results and add meaningful experiences in the world of education. classroom experience. Change is a constant course of change until it reaches a certain stage, change is carried out by responding to the impact of external and internal components which will coordinate changes in the newly discovered structure through repeated interactions.

According to Laseau, states that the classes of change are as follows: 1. Transformations are typological (geometric) forms that change using the same components that form and function in space. These forms are called transformations. 2. Decorative syntactic changes are carried out by moving, rotating, reflecting, dropping and collapsing. 3. Change is a reversal of the image in the image of the item to be changed, where the image of the item is changed to the opposite image. 4. Change is a contortion (confusing) of the designer's opportunities in exercise (Hendriyadi, Erida, & Yanti, 2022). Meanwhile, the factors explained by Habraken, 1976 (in Pakilaran, 2006)<sup>3</sup> as causes of transformation are as follows: 1. The need for self-knowledge, basically individuals need to be known and need to know the climate; 2. Changes in ways of life: fundamental changes in public views, the impact of contact with different societies and the development of new knowledge about societies and their current state; 3. Spare parts that are technically usable but have not yet reached their technical lifespan are forced to be replaced to keep up with fashion due to the influence of new technology (JAYA, nd).

The progress discovered by Laseau and Habraken, provides something new or a need that can have an impact on thinking, understanding and changes in behavior that are influenced by climate. Progress earned can be used for inspiration, tackling single characters, and aiding friendly collaboration. Considering that English is a subject that must be taken by students from elementary school to middle school, students need to develop their learning further by paying attention to instructions at each level.(SURADI, 2021). Showing learning techniques and media are two important parts of education and educational experiences that can help support these changes. The importance of the learning procedures used can influence cooperative learning, students can learn in a careless way, quite easily and not tiring. So it is hoped that an educator's creative thinking can change the outline of the English language, so that students do not feel confused and tired. The expression "learning" is equivalent to guidance or "educating". Showing implies an approach to educating or training(Shah, 2002). In this way, educating is characterized equally as demonstrating learning (by students) and educating (by educators).

Educational and learning exercises are a combination of two exercises in the same direction. Learning practice is essential practice, while educating is an optional action planned to ensure ideal practice occurs. Moreover, it can be argued that learning is a conscious effort made by teachers to make students learn, especially changes in behavior in knowledgeable students, where this progress is a consequence of the acquisition of significant new abilities over a long period of time. moreover, because of the effort. Learning is an action in which there is a process of educating, coordinating, planning, modeling, as well as organizing and doing various things so that students can do them reliably so that learning goals are achieved. Learning is a cycle of communication carried out by teachers and students to arouse the desire to learn and achieve predetermined goals through the media, environment, and so on. Looking at most experts on this issue would agree: 1. Learning, according to Knowles, is a strategy for coordinating students to achieve educational goals. 2. Crow characterizes progress as a way of acquiring character, information, and mentality. 3. Munif Chatib emphasized that learning is a two-way process where the teacher acts as a data provider and students act as recipients of information. data.

Classroom Teacher Planning as expressed by Oemar Hamalik, learning is a combination that consolidates human parts, materials, instruments, equipment and systems that influence each other to achieve learning goals. Learning is a conscious effort made by educators to make students learn, especially a change in behavior specifically for knowledgeable students, where this change is caused by the acquisition of new, meaningful abilities over a long period of time and over a long period of time. Educating is something other than providing information; it is also the most common way to change student behavior as indicated by normal results. Therefore, within the framework of assistance there are activities that coordinate students to practice logical skills and writing development so that students are ready to live in a society that is rapidly changing and full of competition, increasing students' energy to be able to overcome problems so that students can imagine in accordance with their developmental tasks. various issues of community activities which are full of problems and obstacles, forming students who have inventive and creative powers, and so on, educators must be able to plan and implement various learning methodologies that are deemed suitable for students. ' rewards, interests, and formative stages. Teaching is a professional job that requires extraordinary capacity due to the instructive interactions carried out by instructor training institutions(Cooper, 2013). Looking at the picture above, it can be concluded that Learning is a confusing cycle and combines different, interrelated points of view. Therefore, to realize dynamic,





innovative, creative and fun learning (PAIKEM) different boundaries are needed. The capacity to teach or teach is consolidated by this capacity. It is very difficult to demonstrate skills in a professional environment. It is better to use media that can help students follow and understand English learning so that it is easier to understand what they are learning. Media, equipment for use or transportation. According to Gerlach and Ely, media can be broadly considered as people, materials, or events that create conditions that empower students to secure data, capacities, or mindsets. In this way, textbooks, educators, and school climate become media (Surur, 2021).

Meanwhile, Fleming in Jadin states that the media is able to direct successful relations between two parties, especially students and illustrative substances. So media can be interpreted as anything that can be used to convey messages from the sender to the beneficiary (Jadin, 2019). So that it can restore students' thoughts, opinions, reflections and interests so that a creative experience occurs. Likewise, according to Gagne and Briggs in Hasanah, learning media includes the actual devices used to convey the substance of performance material, such as books, tape recorders, cassettes, camcorders, slides (pictures), photos, drawings and designs. Television and PC. Blackwell recognized that sound and sight were a combination of media and information to convey a more open and critical message. (Hasanah, 2018).

As stated by Levie and Lents in Asri, there are four elements of learning media, especially visual media, specifically, judgment ability, emotional ability, mental ability, compensation ability. moreover, the ability of attention (Samura, 2015). The ability to consider visual media is in the middle position, namely displaying and instructing students to concentrate on the substance of the depiction, which is connected to the meaning of the visuals displayed or the text of the model material. Often at the beginning of learning, students are less focused on the topic or cannot focus on the material so they are not involved. They may be able to relax and focus on the examples they will study assuming they are presented on image media, especially images projected through overhead projectors. In line with this, valuable opportunities to recover and review the substance of the model become more important. The boundary is clearly a visual medium that must be seen from the level of student excitement when reading (or studying) the text depicted. Images or visual images can stimulate students' sentiments and perspectives, for example data related to social or racial issues. The mental limitations of visual media must be seen from research findings which reveal that images or visual images can achieve the goal of understanding and studying the data or messages contained in the images. The limits of media security compensation must be seen from the results of research that visual media which provide a setting for understanding messages helps students who are weak in reading to understand the information in the message and learn it.

On the other hand, if used for individuals, groups, or large meetings with audiences, learning media according to Kemp and Dayton in Kennah can carry out three main functions: introducing data, providing direction, and stimulating interest or activity. To fulfill convincing capacity, learning media can be assessed using an execution or transfer system. A common outcome is to pique the interest of students or viewers and inspire them to take action (taking responsibility, serving intentionally, or providing a material gift). Achieving these goals will influence viewpoints, values, and sentiments (Jannah, 2009). For educational purposes, learning media can be used to present information before students gather. The substance and types of impressions are very broad, serving as an introduction, report overview, or database. Presentations can also appear as an interruption, performance, or motivation strategy. When listening to or watching informational materials, students are not confined. The help expected from students is

limited to understanding or mental clashes, or limited to feeling less active, fair-minded or happy. The capacity of the media for instructive purposes where the information contained in the media must cover students both mentally and psychologically. or vice versa as serious practice so that learning can occur. In order to provide interesting guidance, the material must be planned more methodically and mentally in accordance with learning standards. Learning media must be able to provide students with interesting experiences and individual solutions to problems.

#### 4. CONCLUSION

This method includes media as an instrument of change. One way of learning is through pictures, games and interesting slides. In accordance with the directions at each learning level, this strategy further creates learning for students. Apart from that, students are also dynamic in learning and can communicate more directly with situations and reality, and their interest in learning depends on their abilities and interests. Utilizing appropriate media can support progress in enlightening meetings. Each media layer has its own advantages and disadvantages. The media used to learn English is certainly not the same as preparing the media as a whole. This is due to differences in learning centers between English and other general planning. Furthermore, educators must have the choice to choose media that is appropriate to the learning material so that learning objectives can be achieved well and without obstacles. It is easier for teachers to convey material thanks to this media choice.

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